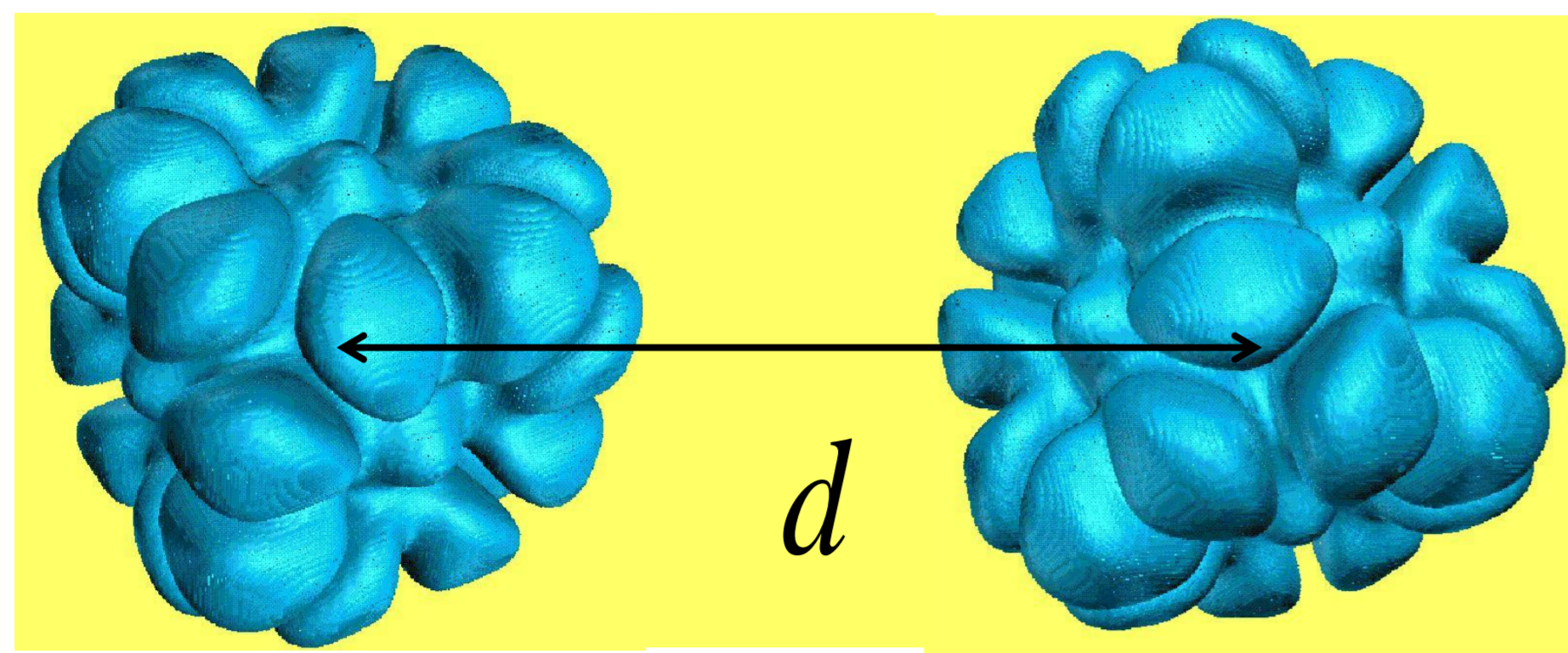


We study the radiative heat transfer between anisotropic objects. In order to obtain analytically tractable expressions, we focus on the regime where these are small compared to the involved radiation wavelengths. Our computation allows to analytically understand a recent numerical finding of non-monotonicity as a function of separation between an elongated object and a perforated surface [1].

Scattering theory



Heat transfer between arbitrary objects :

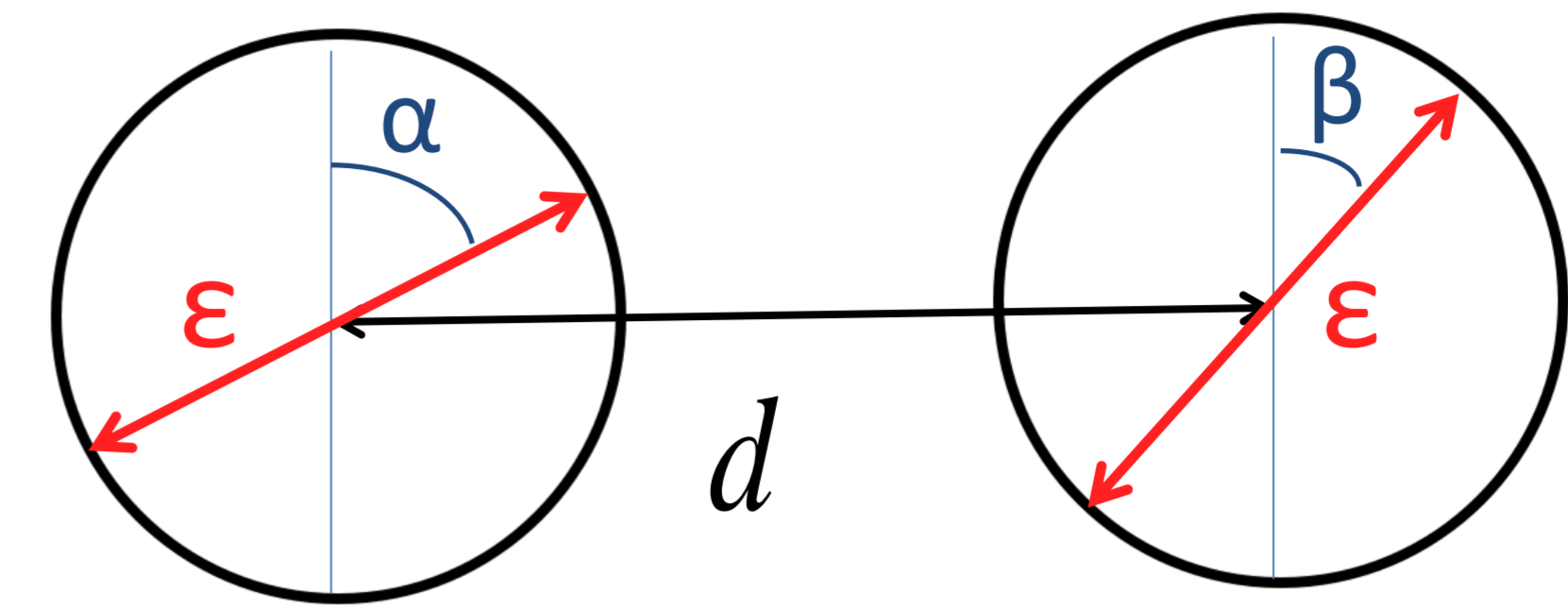
$$H = \frac{2\hbar}{\pi} \int d\omega \frac{\omega}{e^{\hbar\omega/kT} - 1} \text{Tr} \left\{ \left[\frac{T_2^\dagger + T_2}{2} + T_2^\dagger T_2 \right] \frac{U}{I - UT_1 UT_2} \left[\frac{T_1^\dagger + T_1}{2} + T_1^\dagger T_1 \right] \frac{U^\dagger}{I - U^\dagger T_2^\dagger U^\dagger T_1^\dagger} \right\}$$

T : Scattering matrix (generalized Fresnel coefficient)

U : Translation matrix

The trace involves summing over all wave indices, e.g. $\{l, m, P\}$ for spherical waves.

Anisotropic spheres



$$(\hat{\epsilon} - I) = \begin{pmatrix} ((\epsilon^R + i\epsilon^I) - 1) \cos^2 \alpha & 0 & ((\epsilon^R + i\epsilon^I) - 1) \cos \alpha \sin \alpha \\ 0 & 0 & 0 \\ ((\epsilon^R + i\epsilon^I) - 1) \cos \alpha \sin \alpha & 0 & ((\epsilon^R + i\epsilon^I) - 1) \sin^2 \alpha \end{pmatrix}$$

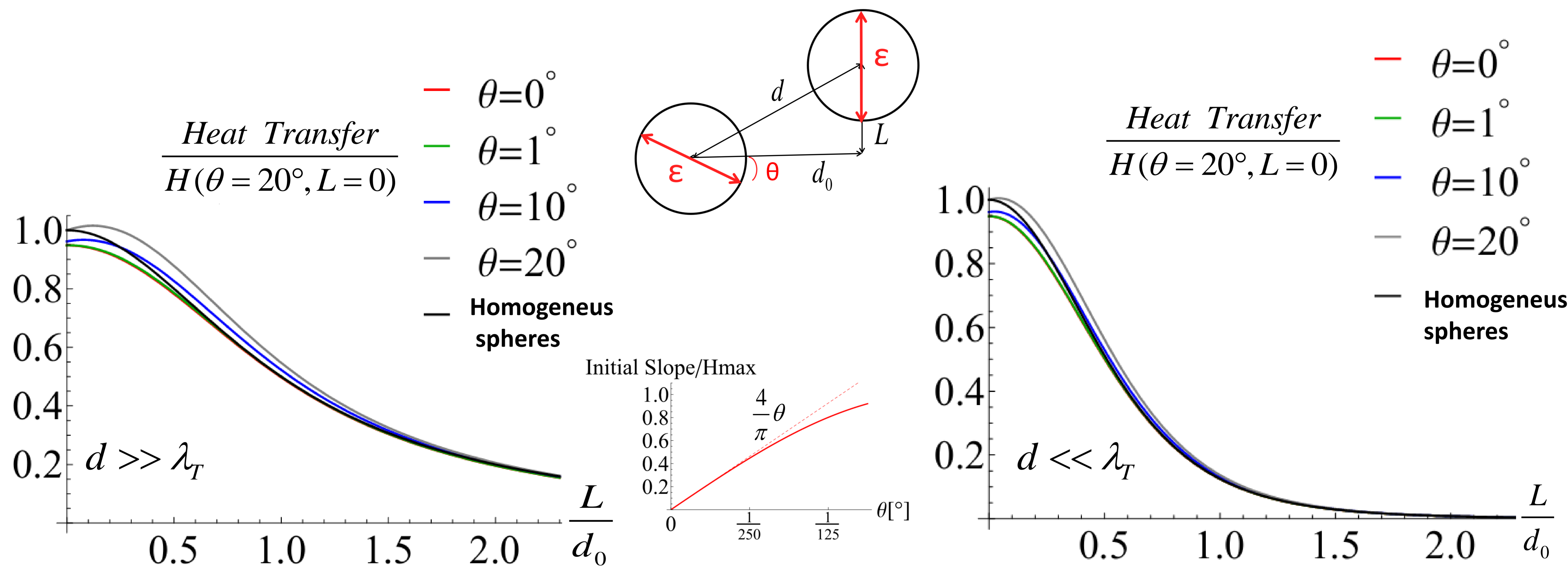
$$\frac{T_{(-1,0)}}{T_{(0,0)}} = \frac{\sqrt{2}}{3} \frac{\sin(2\alpha)}{(3 + \cos(2\alpha))} \quad \frac{T_{(-1,1)}}{T_{(0,0)}} = \frac{1}{6} \frac{(\cos(\alpha))^2}{(3 + \cos(2\alpha))} \quad \frac{T_{(0,1)}}{T_{(0,0)}} = \frac{\sqrt{2}}{3} \frac{\sin(2\alpha)}{(3 + \cos(2\alpha))}$$

$T_{(m,m_p)}$: Incoming wave with index m , scattered wave with index m_p .

The heat transfer in lowest order of (R/λ_T) and $(\epsilon-1)$ is:

$$H = \frac{(512)\hbar}{\pi} \int d\omega \left(\frac{(\epsilon^I)^2 \omega^7 R^6}{e^{\hbar\omega/kT} - 1} \right) \left(\frac{1}{9} \frac{c^2}{\omega^2 d^2} + \frac{1}{3} \frac{c^4}{\omega^4 d^4} + \frac{c^6}{\omega^6 d^6} \right) f(\alpha, \beta)$$

Non-monotonic Heat Transfer



Orientation dependence

